

INQUISITOR SOLOMON LOK 100 points plus retinue

	WS	BS	S	T	W	I	A	Ld	Sv
Solomon Lok	4	4	3	3	3	4	3	10	2+

Unit Composition:

- 1 (Unique)

Unit Type:

- Infantry (Character)

Wargear:

- Artificer armour
- Bolt pistol
- Master-crafted power sword
- Frag grenades
- Krak grenades
- Psyk-out grenades
- Servo-skull
- Refractor field (5+ Invulnerable save)
- Digital weapons (re-roll a single failed To Wound roll in close combat)

Special Rules:

- Independent Character
- Stubborn
- Auspex Array

Auspex Array: Solomon Lok and his retinue operate an array of sophisticated scanners and auspexes, granting him and any retinue he accompanies the Acute Senses/Night Vision special rule.

Retinue: As an Inquisitor, Solomon Lok allows you to include a unit of 3-12 Henchmen in your army as an Elites choice that does not take up a force allocation slot, chosen from the options shown in Codex: Grey Knights (see page 90).

During the incident at Beta-Anphelion IV, Solomon Lok's retinue was composed of Autosavant Wassily (Warrior Acolyte with no additional wargear) 4 points, Astropath Zarneck (Mystic) 10 points, and Major Durra (Warrior Acolyte with a lasgun, auxiliary grenade launcher, frag and krak grenades) 19 points. Total retinue cost - 33 points.

INQUISITOR HECTOR REX 175 points plus retinue

	WS	BS	S	T	W	I	A	Ld	Sv
Hector Rex	4	4	4	3	3	4	4	10	2+

Unit Composition:

- 1 (Unique)

Unit Type:

- Infantry (Character)

Wargear:

- Artificer armour
- Bolt pistol
- Psybolt ammunition
- Storm shield
- Arias
- Frag grenades
- Krak grenades
- Psyk-out grenades
- Massive physique

Special Rules:

- Independent Character
- Stubborn
- Psyker (Mastery Level 2)

Massive Physique: Lord Rex is a huge man and a skilled fighter. This is reflected as a bonus on his profile which has already been included above.

Arias: Arias is an ancient relic which is treated as a Nemesis Force Weapon that never requires worse than a 4+ to wound a Daemon regardless of the target's Toughness.

Psychic Powers

- Sanctuary
- Holocaust
- Dark Excommunication

Retinue: As an Inquisitor, Hector Rex allows you to include a unit of 3-12 Henchmen in your army as an Elites choice that does not take up a force allocation slot, chosen from the options shown in Codex: Grey Knights (see page 90).



DEIMOS-LUX PATTERN PSYCANNON

Among the rarer patterns of weaponry utilised by the Grey Knights, the Deimos-Lux is a pattern of Psycannon designed to be mounted to vehicles and war machines in favour of more conventional armament. Highly regarded, the use of these weapons by the Grey Knights is only limited by their availability.

Weapon	Range	Str.	AP	Type
Psycannon	24"	7	4	Heavy 4, Rending

Psycannon can be mounted on the following Grey Knights war machines for the cost listed:

- Grey Knight Dreadnought or Venerable Dreadnought
Replace multi-melta with Psycannon for +20 points
- Grey Knights Razorback or Grey Knights Land Raider
Replace twin-linked heavy bolter with twin-linked Psycannon for +40 points
- Grey Knights Thunderhawk and Thunderhawk Transporter.....
Replace twin-linked heavy bolters with twin-linked Psycannon for +40 points each
- Grey Knights Land Raider Crusader or Redeemer.....
Replace twin-linked assault cannon with twin-linked Psycannon for +20 points

*Experimental Rules
Imperial sanction
not yet granted*

