



Imperial Armour Volume 11: The Doom of Mymeara

Q & A

Amended February 13th 2012

Q1: The profile for the Cobra lists a twin-linked Pulsar rather than the Cobra D-Cannon. Is this correct?

No, this is an error. Use the following profile:

WEAPON	RANGE	STR	AP	SPECIAL
Distortion Cannon	48"	D	2	Ordnance 1, 10" blast, barrage, destroyer, primary weapon, D-Cannon

Q2: Can I use a Nightwing and/or a Phoenix with my Codex Eldar army?

Yes, the Nightwing is a Fast Attack choice and the Phoenix is a Heavy Support Choice.

Q3: There doesn't appear to be an entry for Rangers in the Corsair Army List, but they are specifically mentioned in the preamble. Can I use Rangers and Corsairs together?

The option to use a single squad of rangers as part of the Corsair army should have been included as a third option in the Eldar Outcasts entry on page 164, so yes one squad of Rangers can be selected if you wish. The Craftworld Outcasts text should therefore read:

0-1 Craftworld Outcasts:

A single Fast Attack or Elites choice or a squad of Eldar Rangers from Codex Eldar can be chosen as an Elites choice in a Corsair army (including the Shadow Spectres found on page 139).

Q4: If the Craftworld Outcasts are 0-1, are the Kabalite Warriors also 0-1?

Yes. The amended text should read as follows:

0-1 Dark Eldar Kabalite Warriors

Q5: The Void Dreamer has two entries for a Jet Pack in the wargear options, is this correct?

No, the second entry should have shown the option to take a Webway Portal for +35 points

Q6: The transport capacity of the Falcon is listed as 10, whereas the Codex states 6. Which is correct?

The transport capacity is 6, oops. Sorry!

Q7: Can you confirm how (if?) the Ghostlight affects the Haywire Launcher in a Shadow Spectre squad?

If the Exarch is equipped with a Haywire Launcher, they don't contribute a 'shot' with it to the Ghostlight attack, (only prism weapons are used) however their BS is used, as they still direct the unit's coherent fire.

Q8: Can the Exarch's Cynosure power affect the scatter roll of the Ghostlight's blast?

Yes!

Q9: Can I select multiple Craftworld Outcasts and/or Kabalite Warriors? For example you I select a unit of Rangers, a unit of Vyper Jetbikes and a unit of Dark Eldar Warriors as my 3 Elites choices?

No, sorry. The corrected Force Organisation Chart slot is fairly clear – you may select 0-1 Craftworld Outcasts and 0-1 Kabalite Warriors (if you wish to select both). See Q3/Q4 above for amended text.

Q10: Can you clarify Irillyith's HoloSuit rule? Do I only get to take the save from attacks that are exactly 12" away?

Oops. The wording of this rule should read:

*He has a 5+ invulnerable save, increasing to 4+ against attacks from 12" away **or more**.*

General Errata:

Pg127 – The Redmaw:

Add *Monstrous Creature* to the Redmaw's Special Rules. Note that Bran Redmaw **does not** gain this ability before he succumbs to the Curse of the Redmaw.