

# SICARAN VENATOR TANK DESTROYER ..... 190 POINTS

The Sicaran Venator is a variant of the Sicaran battle tank which saw extensive use in the opening battles of the Horus Heresy. The Sicaran Venator replaced the turret-mounted accelerator cannon of the Sicaran with a powerful neutron laser. When coupled with the Sicaran Venator's ferocious speed, the neutron laser is an ideal anti-tank weapon, slicing apart armoured hulls with casual ease and blasting internal compartments and crew with atomic fire.

Conceived in the fires of war, the Sicaran Venator is the result of all the knowledge gleaned from the unnumbered battles of the Great Crusade. Its advanced neutron laser is specially designed to provide the Legiones Astartes with superior firepower, enabling it to destroy any and all xenos threats that might be encountered by the expanding armies of the nascent Imperium.

At the time Horus began his rebellion on the black fields of Istvan V, the Sicaran Venator had only just entered full production and only limited numbers had been inducted into the various Legions. Despite the relative rarity of these vehicles, their combination of durability, speed and firepower ensured that they proved pivotal in a number of battles, surviving where lesser Predator or Vindicator tanks did not.

	BS	Armour			HP
		Front	Side	Rear	
Sicaran Venator	4	13	12	12	3

### Unit Composition

- 1 Sicaran Venator

### Unit Type

- Vehicle (Tank, Fast)

### Special Rules

- Dangerous Reactor Core

### Wargear

- Searchlight
- Smoke launcher
- Pintle-mounted heavy bolter
- Hull-mounted neutron beam laser
- Extra Armour

### Options

- The vehicle may take any of the following options:
  - Hunter-killer missile..... +10 points
  - Dozer blade ..... +5 points
  - Auxiliary Drive..... +10 points
  - Armoured Ceramite..... +20 points
- The Sicaran Venator may take one of the following sets of two sponson weapons:
  - Heavy bolters ..... +20 points
  - Lascannon ..... +40 points

*A Sicaran Venator Tank Destroyer is a Heavy Support choice for a Space Marine Legion Crusade Army list (see The Horus Heresy Book One – Betrayal, page 183)*

### Neutron Beam Laser

One of the most powerful weapons mounted on any Imperial vehicle of its class, the Hadyxis pattern neutron beam laser was a more compact and sophisticated variant of the arcane neutron laser array found mounted on the far larger Cerberus Heavy Tank Destroyer. While lacking the sheer damage output of the Cerberus' system, its shorter-focused, densely collimated beam at last dealt with the risks of dangerous feedback that had plagued that weapons system. This advance was only made possible by the Archmagos Jun Hadyxis of Phaeton in the closing decade of the Great Crusade, and along with the life of the savant-genius that created it, the secret of the weapon's construction would be lost in the bitter years of war to follow.

Weapon	Range	Str	AP	Special
Neutron beam laser	36"	10	1	Ordnance 2, Concussive, Shock Pulse

### Shock Pulse

Any vehicle (including Super Heavy vehicles) that suffer a Penetrating hit from a weapon with this rule may only fire Snap shots on the following Game turn.

### Dangerous Reactor Core

The powerful reactor containment vessels needed to power the Sicaran Venator's primary weapon confer considerable risk of catastrophic explosion should the tank's armour be severely breached. If an enemy unit inflicts a Penetrating hit on the Sicaran Venator, then they may re-roll results of a 1 on the Vehicle Damage table against it. In addition, should it suffer an Explodes! result, add +D3" to the explosion radius.

