

TAU KX139 TA'UNAR SUPREMACY ARMOUR

600 POINTS

	WS	BS	S	T	W	I	A	Ld	Sv
Ta'unar Supremacy Armour	3	4	8	9	10	2	2	9	2+

Unit Composition

- 1 Tau KX139 Ta'unar Supremacy Armour

Unit Type

- Gargantuan Creature

Wargear

- Two arm-mounted tri-axis ion cannon
- One pulse ordnance multi-driver system
- Vigilance defence system
- Barrier shield generator

Special Rules

- Gargantuan Creature (Fear, Fearless, Hammer of Wrath, Unstoppable, Move Through Cover, Relentless, Smash, Strikedown)

The Tau KX139 Ta'unar Supremacy Armour is a Lords of War choice for a Codex: Tau Empire army.

Options

- The Tau KX139 Ta'unar Supremacy Armour may exchange either of its tri-axis ion cannon with a:
 - Fusion eradicator Free
- The Tau KX139 Ta'unar Supremacy Armour may exchange its pulse ordnance multi-driver system with a:
 - Nexus meteor missile system..... Free
 - Heavy rail cannon array..... Free

Vigilance Defence System

The vigilance defence system comprises two smart missile systems and two twin-linked burst cannon which may be fired normally. In addition, these weapons can be used to make Overwatch attacks at BS2 contrary to the usual rules for Gargantuan Creatures.

Barrier Shield Generator

The barrier shield provides a 5+ Invulnerable save, increasing to a 4+ save against Shooting attacks. When a model with a barrier shield is struck by a Destroyer attack and a 'Deathblow' result occurs, the amount of wounds inflicted is halved but the shield stops working until the start of the controlling player's next turn.

TA'UNAR SUPREMACY ARMOUR WEAPONS

Weapon	Range	Str	AP	Type
Pulse ordnance multi-driver				
- Concentrated bombardment	72"	D	2	Ordnance 1, Massive Blast (7")
- Pattern bombardment	12"-120"	8	3	Apocalyptic Barrage (3), Pinning, No Cover Saves
Fusion eradicator	24"	8	1	Heavy 5, Melta
Nexus meteor missile system	24"-120"	10/7/5	1/4/5	Ordnance 1, Apocalyptic Mega-blast, Blind
Tri-axis ion cannon				
- Standard	60"	7	3	Heavy 6
- Coherent beam	60"	9	2	Heavy 3
Heavy rail cannon array				
The heavy rail cannon array comprises two weapons which may be fired simultaneously:				
- Heavy rail cannon	120"	D	1	Ordnance 1, Blast (3") Mass-induction targeting
- Cluster shells	36"	6	4	Apocalyptic Barrage (4), Pinning

Mass-induction Targeting: When firing against Super-heavy or Gargantuan targets, roll twice on the Destroyer Weapon Attack table, and pick the higher result.