



SECUTARII HOPLITES

NAME	M	WS	BS	S	T	W	A	Ld	Sv
Secutarii Hoplite	6"	3+	3+	3	3	1	2	6	4+
Hoplite Alpha	6"	3+	3+	3	3	1	3	7	4+

This unit contains 1 Hoplite Alpha and 9 Secutarii Hoplites. It can include up to 10 additional Secutarii Hoplites (**Power Rating +4**). Each model is armed with an arc lance and a mag-inverter shield.

WEAPON	RANGE	TYPE	S	AP	D	ABILITIES
Arc lance (shooting)	12"	Assault 1	6	-1	1	When attacking a VEHICLE , this weapon has a Damage characteristic of D3.
Arc lance (melee)	Melee	Melee	+3	-1	1	When attacking a VEHICLE , this weapon has a Damage characteristic of D3.

WARGEAR OPTIONS

- The Hoplite Alpha may replace its arc lance with one item from the *Pistol Weapons* list (see *Codex: Adeptus Mechanicus*).
- The Hoplite Alpha may replace its mag-inverter shield with one of the following:
 - Enhanced data-tether
 - Omnispex
 - One item from the *Melee Weapons* list (see *Codex: Adeptus Mechanicus*)

ABILITIES

Canticles of the Ommissiah (see *Codex: Adeptus Mechanicus*)

Omnispex: Enemy units do not receive the benefit to their saving throws for being in cover against attacks made by a unit that includes a model with an omnispex.

Enhanced Data-tether: You can re-roll failed Morale tests for a unit that includes a model with an enhanced data-tether.

Kyropatris Field Generator: Models in this unit have a 5+ invulnerable save.

Titan Guard: If your army is Battle-forged, this unit can be included in an **ADEPTUS MECHANICUS** Detachment without preventing other units in that Detachment from gaining a forge world dogma (see *Codex: Adeptus Mechanicus*). Note, however, that this unit can never itself benefit from a forge world dogma.

Mag-inverter Shield: Models with a mag-inverter shield have a 4+ invulnerable save against attacks made with melee weapons. In addition, each time you make an unmodified saving throw of 6 for a model with a mag-inverter shield against an attack made with a melee weapon, the attacking unit suffers 1 mortal wound after it has made all of its attacks.

FACTION KEYWORDS	IMPERIUM, ADEPTUS MECHANICUS, SKITARII, SECUTARII
KEYWORDS	INFANTRY, SECUTARII HOPLITES

UNITS		
UNIT	MODELS PER UNIT	POINTS PER MODEL (Does not include wargear)
Secutarii Hoplites	10-20	9

WARGEAR	
ITEM	POINTS PER ITEM
Arc lance	0
Arc maul	5
Arc pistol	3
Enhanced data-tether	5
Mag-inverter shield	0
Omnispex	7
Phosphor blast pistol	3
Power sword	4
Radium pistol	0
Taser goad	4